
H.323

Packet-Based Multimedia Communications Systems

H.323 History

- H.323 is a product of ITU-T Study Group 16.
- Version 1: “*visual telephone systems and equipment for LANs that provide a nonguaranteed quality of service (QoS)*” was accepted in October 1996.
 - Focus on multimedia communication in a LAN
 - No support for guaranteed QoS
- Version 2: “*packet-based multimedia communications systems*” was driven by the Voice-over-IP requirements and was accepted in January 1998.
- Version 3 was accepted in September 1999 and has minor incremental features (caller ID, etc.) over version 2.
- Version 4 was accepted in November 2000 and has significant improvements over version 3.

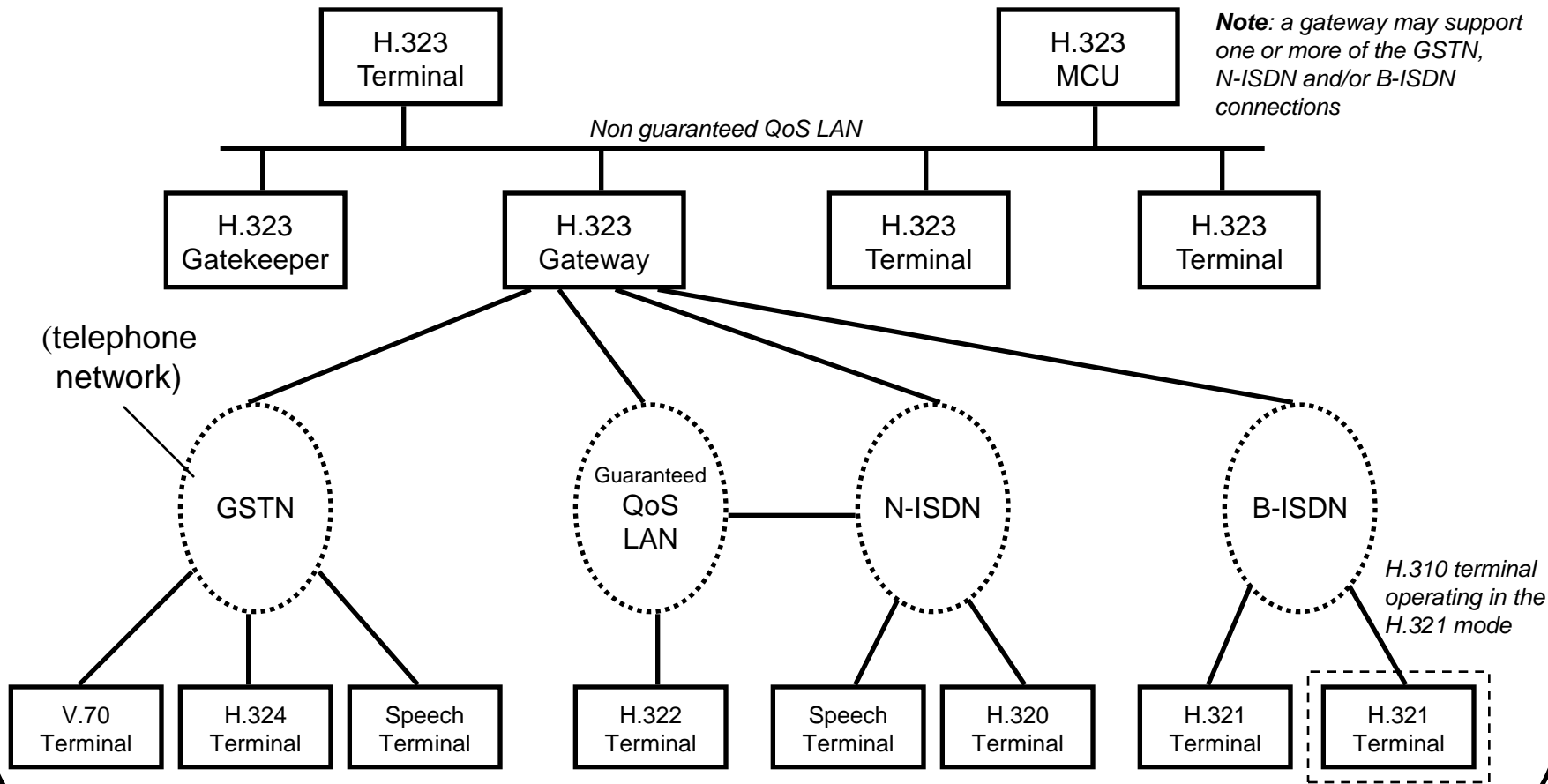
Web Resources

- Good H.323 tutorial, with a quiz at the end (recommended!):
 - <http://www.iec.org/tutorials/h323/>
- H.323 information site; has copies of all the draft standards of every version, plus several tutorials and whitepapers:
 - <http://www.packetizer.com/iptel/h323/>
- OpenH323 Project, aimed at providing free H.323 source code:
 - <http://www.openh323.org/>

H.323 Documents

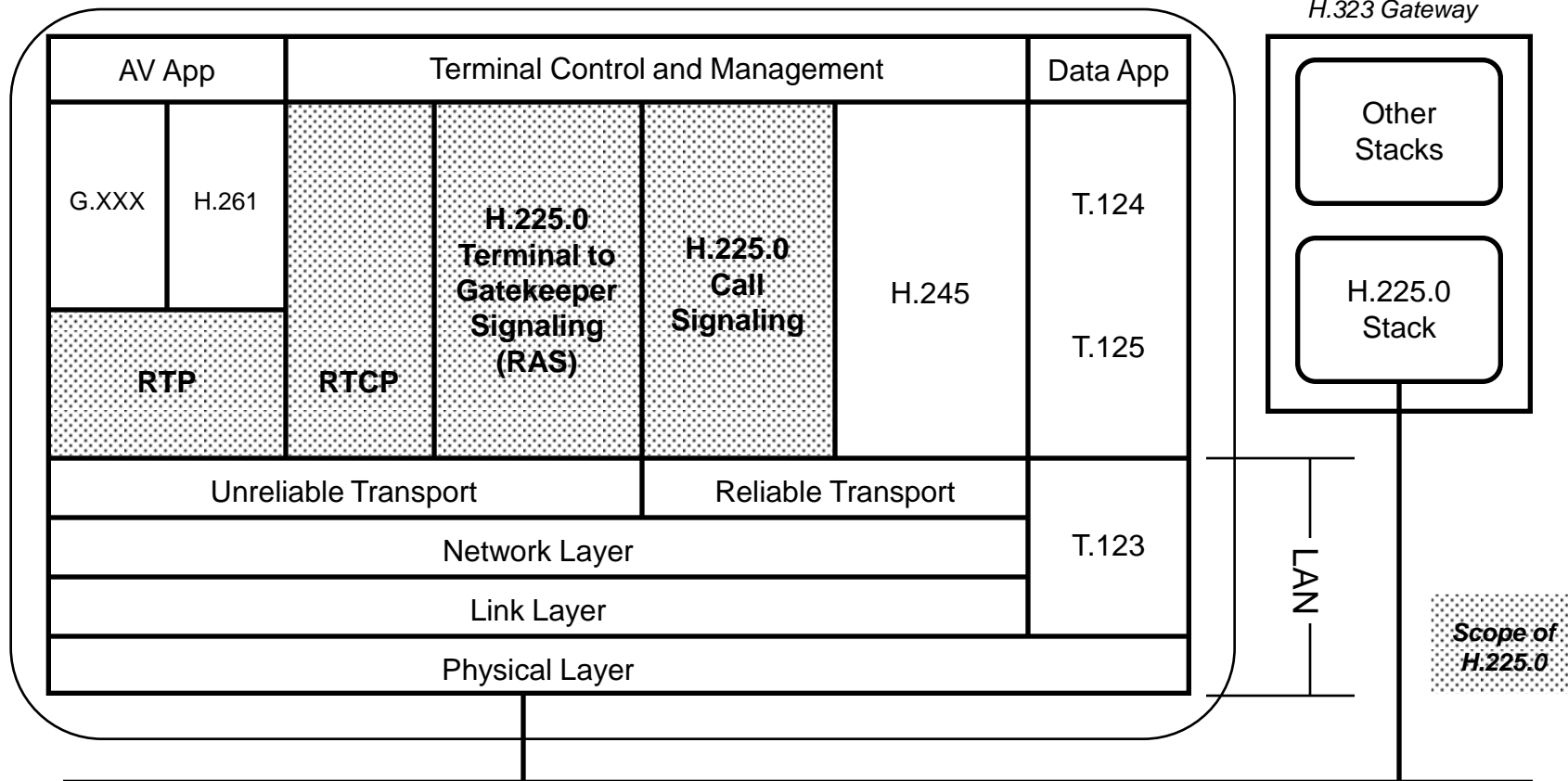
- H.323
 - Overview of video conferencing system
- H.225.0
 - RAS messages and protocols
 - Call setup channel procedures (Q.931)
 - Audio/Video packet formats (RTP)
- H.245
 - Specifies messages and protocols for H.245 Control Channel
- H.261, H.263, G.711, G.723, etc.
 - Audio and video compression methods

H.323 System



H.323 Stack

H.323 Protocol Stack



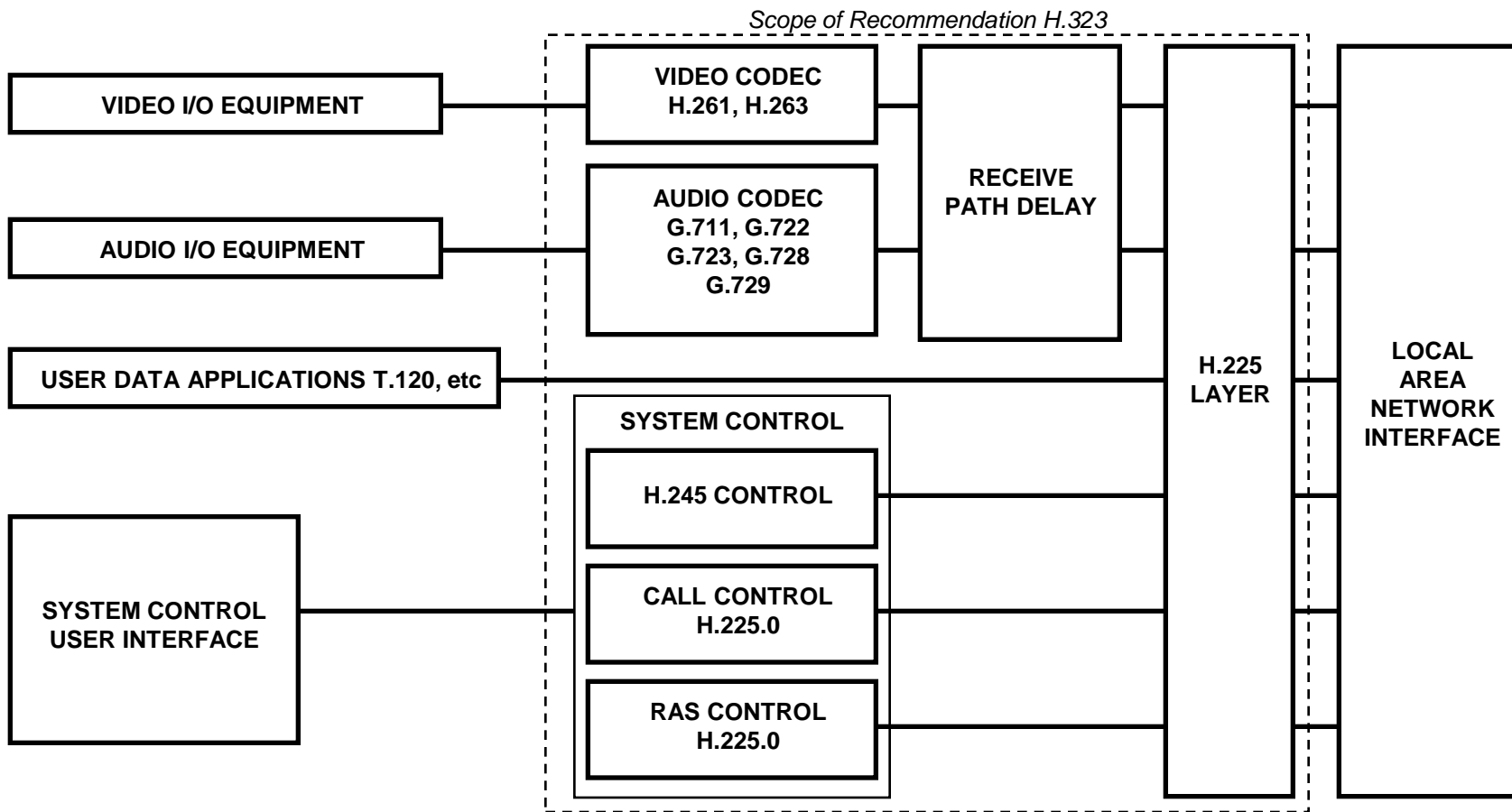
H.323 Entities (1)

- Terminal
 - An endpoint on the LAN which provides for real-time, two-way communications with another H.323 terminal, Gateway, or MCU
 - May provide audio, video, and/or data
- Gatekeeper
 - Provides address translation and controls access to the LAN
 - Performs bandwidth management
- Multipoint Control Unit
 - Provides the capability for 3 or more terminals and Gateways to participate in a multipoint conference

H.323 Entities (2)

- Gateway
 - Provides for real-time, two-way communication between H.323 terminals on a LAN and other ITU terminals on a wide-area network or another H.323 Gateway
 - Other ITU terminals include
 - H.310 (B-ISDN)
 - H.320 (N-ISDN)
 - H.321 (ATM)
 - H.322 (GQOS-LAN)
 - H.324 (GSTN)
 - V.70 (DSVD - Digital Simultaneous Voice and Data)

H.323 Terminal (1)



H.323 Terminal (2)

- Video Codec
 - Encodes and decodes video streams
 - Minimum H.261 QCIF
 - May support multiple simultaneous video streams
 - Support for video is optional
- Audio Codec
 - Encodes and decodes audio streams
 - Minimum G.711
 - May need to perform mixing
 - Support for audio is mandatory
- Receive Path Delay
 - Delay added to maintain synchronization and account for network packet arrival jitter

H.323 Terminal (3)

- T.120 Data Channel
 - Established as part of the H.323 call or prior to H.323 call
 - Uses a bi-directional H.245 logical channel
 - Other types of data channels are possible
- H.245 Control Function
 - Master/Slave determination
 - Capability exchange
 - Logical channel control
 - Mode request
 - Round trip delay determination
 - Maintenance loop signaling

H.323 Terminal (4)

- Call Control
 - Uses H.225.0 to establish a Call Signaling Channel between two H.323 endpoints
 - Opened prior to H.245 Control Channel
 - Independent of H.245 Control Channel and RAS channel
- RAS (Registration, Admission and Status) Control
 - Uses H.225.0 messages to perform registration, admission, bandwidth changes, status, and disengage procedures

H.323 Terminal (5)

- H.225.0 Layer
 - Located above transport layer (e.g TCP/UDP)
 - Defines communication between H.323 terminals using the same transport protocol
 - Establishes Call Signaling Channel
 - Defines RAS message formats
 - Establishes and manages logical channels as directed by H.245

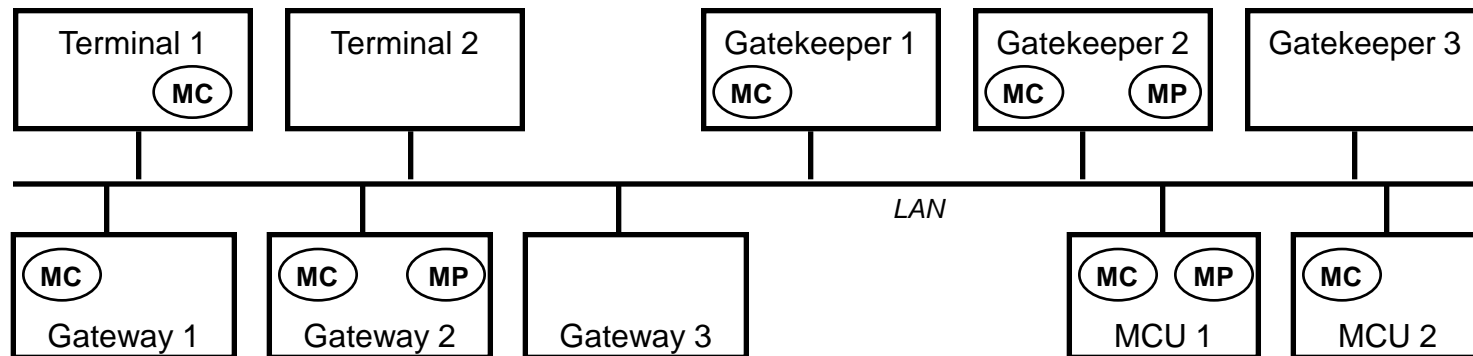
Gatekeeper

- Provides the following services:
 - Address translation between Transport Addresses and Alias Addresses
 - Admission control based on authorization, bandwidth, or other criteria
 - Dynamic bandwidth control during a conference
- Communicates with endpoints using the RAS channel

Multipoint Entities

MC: Multipoint Controller

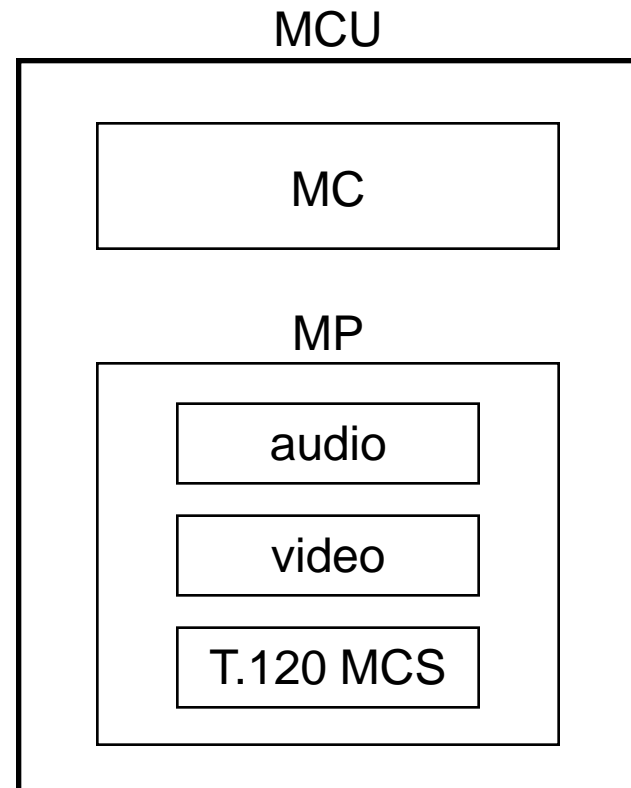
MP: Multipoint Processor



Note: gateway, gatekeeper and MCU may be a single device

Multipoint Control Unit

- Provides support for multipoint conferences
- Consists of one Multipoint Controller (MC) and zero or more Multipoint Processors (MP)
- Typically contains a separate MP for audio, video, and T.120 data
- May be co-located with a Gateway or Gatekeeper



Multipoint Controller (MC)

- May be located in an MCU, Gatekeeper, Gateway, or Terminal
- Endpoints participating in a multipoint conference must connect to an MC on the H.245 Control Channel
 - Explicit connection to an MC located in an MCU
 - Implicit connection to an MC located in a Gateway, Gatekeeper, or Terminal
- Master/Slave procedure of H.245 is used to elect the Active MC for a conference if multiple MCs are present

Multipoint Controller Functions

- Performs capability exchanges with each endpoint and determines the Selected Communication Mode (SCM)
 - SCM may be common for all endpoints
 - A Multipoint Processor may be used for format conversion to allow difference SCMs within the same conference
- Assigns terminal numbers to each endpoint in the conference
- Maintains a list of all conference participants
- Handles procedures for Ad Hoc multipoint conferencing

Multipoint Processor (MP)

- Used for processing of audio/video/data streams in a centralized or hybrid multipoint conference
- Video stream processing
 - Switching - select which video source to transmit to all endpoints
 - Mixing - combine multiple video sources into a single stream which is transmitted to all endpoints
- Audio stream processing
 - Performs switching, mixing, or both to provide N output audio streams from M input audio streams
 - Each audio output may have a different combination of input
 - Audio transmitted by and endpoint is not included in the audio stream which is returned to them

Types of Conferences

- Point-to-Point Conference
 - Conference between two H.323 terminals or and H.323 terminal and an switched circuit network (SCN) terminal
- Multipoint Conference
 - Conference between 3 or more terminals on the LAN or SCN
 - Controlled by a single Multipoint Controller per conference
 - May involve H.321 MCUs on the SCN

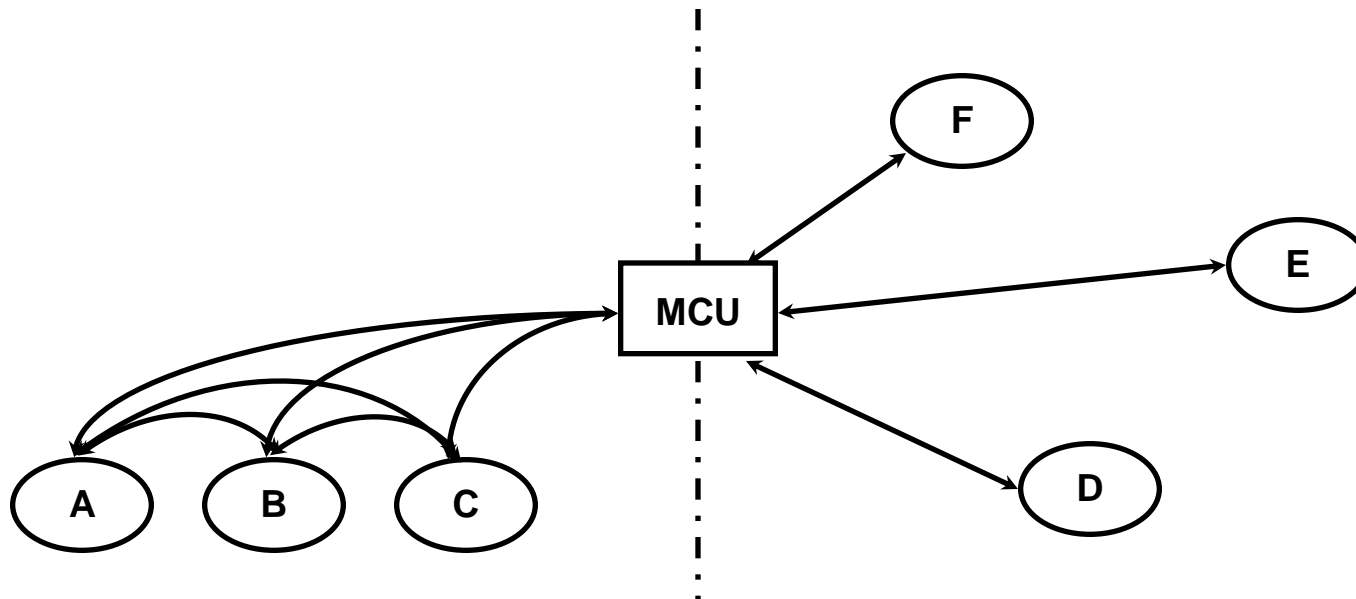
Multipoint Conferences

- Centralized Multipoint Conference
 - All participating terminals transmit their control, audio, video, and/or data streams to an MCU in a point-to-point fashion.
 - MCU processes audio/video/data and returns processed streams to each terminal
- Decentralized Multipoint Conference
 - Participating terminals multicast audio and video to all other participating terminals
 - Terminals communicate with the MCU using the H.245 Control Channel for conference management purposes
 - Data stream centrally processed by MCU

Hybrid Multipoint Conferences

- Combination of centralized and decentralized multipoint conference
- Centralized Audio/Decentralized Video
 - Terminals multicast video to all other terminals
 - Unicast audio to MCU for central processing
- Decentralized Audio/Centralized Video
 - Terminals unicast video to MCU for central processing
 - Multicast audio to all other terminals

Mixed Multipoint Conferences



- D,E,F participate in centralized mode
- A,B,C participate in decentralized mode
- Terminals are not aware of mixed nature of the conference

Ad Hoc Multipoint Conference

- Conference that was originally established as a point-to-point conference and later expanded into a multipoint conference
- An entity in the initial point-to-point call must contain a Multipoint Controller

H.323 Entity Addressing (1)

- All H.323 entities are referenced using a Transport Address which consists of two parts
 - LAN Address
 - Network layer address of the H.323 entity as defined by the (inter)network layer protocol in use (e.g. an IP address)
 - Mapped to the layer one address as defined in the (inter)networking protocol
 - TSAP Identifier
 - Piece of information used to multiplex several transport connections which share the same LAN address (e.g. TCP port number)
 - May be (pre)assigned statically or may be dynamically allocated

H.323 Entity Addressing (2)

- May also use Alias Address
 - E.164 address (phone number), user name, email address, etc.
- One Transport Address may have multiple Alias Addresses
- Alias to Transport Address translation is performed by the Gatekeeper

H.245 Control Channel

- Transport address for the H.245 Control Channel is exchanged on the Call Signaling Channel
- May be routed directly or through gatekeeper (just like Call Signaling Channel)
- Used to exchange capabilities, create logical channels, and exchange multipoint commands

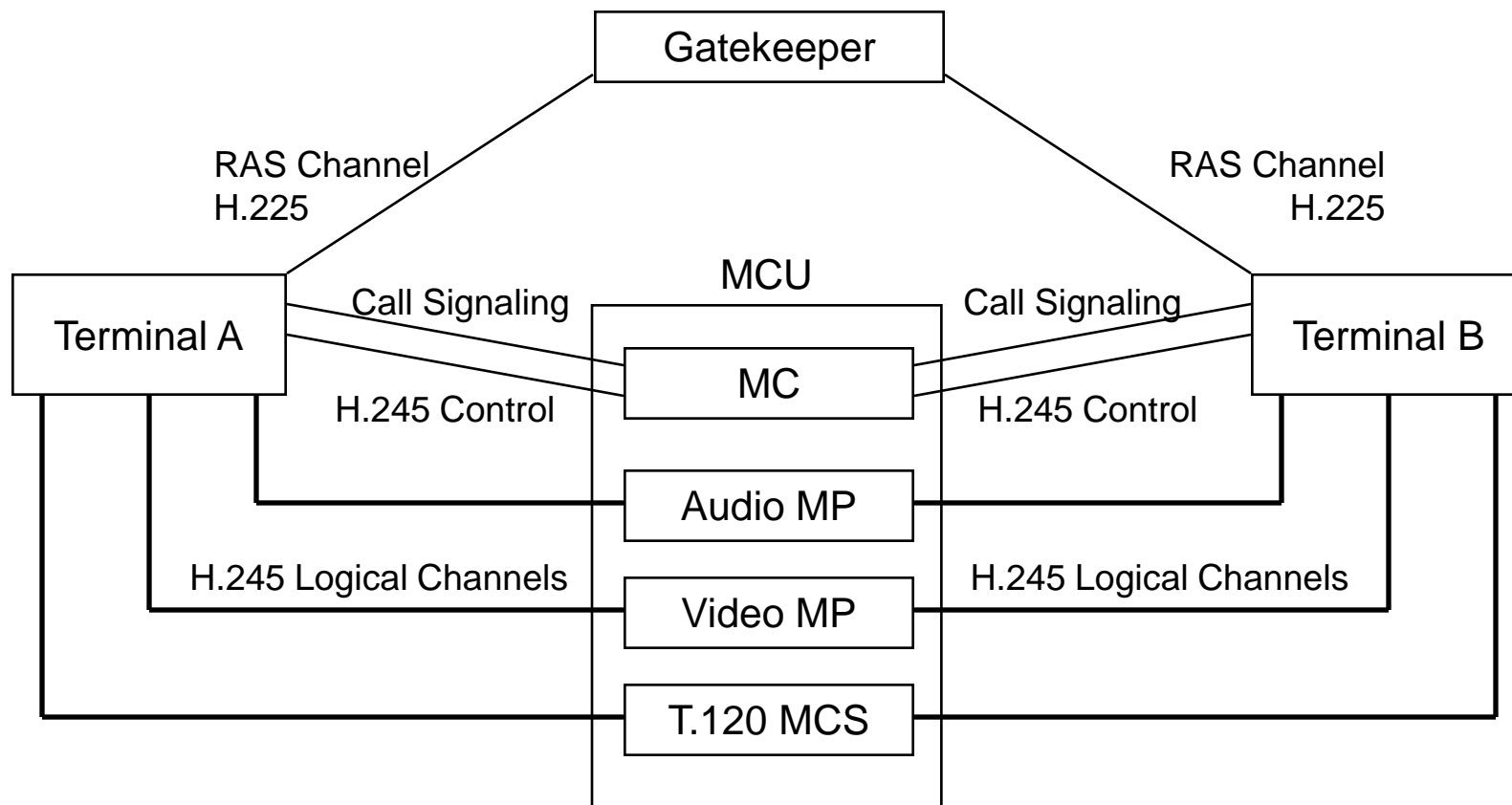
H.245 Capability Exchange

- All endpoints send out a Terminal Capability Set
 - List of all audio, video, and data capabilities supported by the endpoint
 - Separate set for transmit and receive capabilities

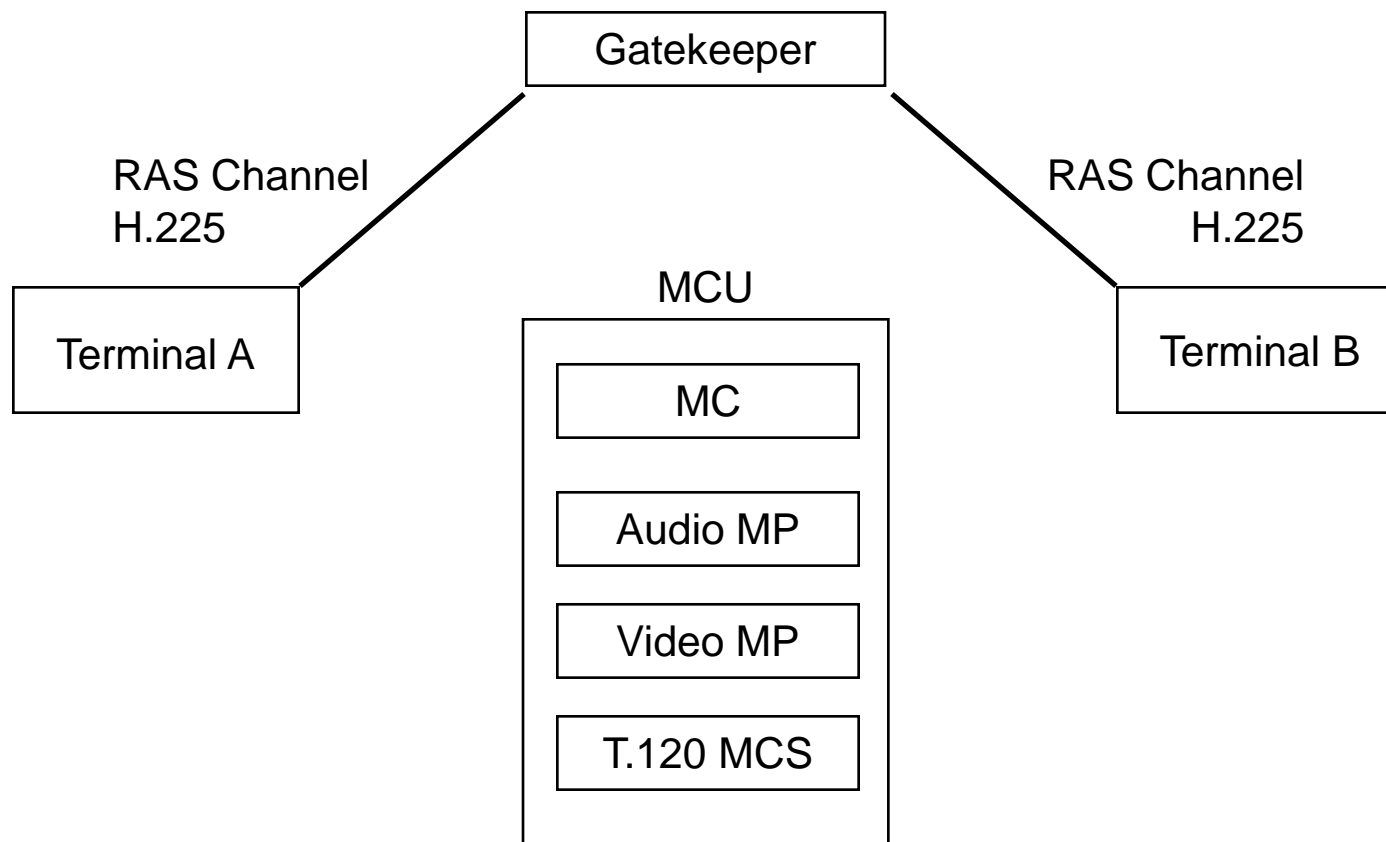
H.323 Call Setup Procedures

- Step 1 (optional): Endpoint - Gatekeeper communication
- Step 2: Setup initial connection with the MCU using the Call Signaling Channel
- Step 3: Setup H.245 Control Channel with the MCU
- Step 4: Setup additional logical channels for audio/video/data

H.323 Conference



Step 1: Endpoint - Gatekeeper Communication



RAS Channel

- Provides communication between gatekeepers and endpoints
- Supports the following procedures
 - gatekeeper discovery
 - Registration/Unregistration
 - Location Request (Alias/Transport address lookup)
 - Admission control
 - Bandwidth changes
 - Status Request

RAS Gatekeeper Discovery Procedures

- Used to determine the gatekeeper with which an end station should register
- Manual Discovery
 - The end station is configured with the Transport Address of the gatekeeper (e.g. initialization file)
- Automatic Discovery
 - Sends the GRQ (Gatekeeper Request) message to a well-known Gatekeeper Discovery Multicast Address and well-known Gatekeeper RAS Channel TSAP identifier
 - Gatekeeper responds with GCF (confirm) or GRJ (reject)
 - If multiple gatekeepers respond, the terminal selects the gatekeeper it wants to use.

RAS Registration Procedures

- Endpoints send an RRQ (Registration Request) message to the gatekeeper's RAS Channel Transport Address determined in the Gatekeeper Discovery Procedure
- RRQ contains
 - Transport Address(es) of the endpoint
 - Aliases used for the endpoint
 - Terminal type (terminal, MCU, gateway, or gatekeeper)
- Gatekeeper responds with RCF (confirm) or RRJ (reject)
- Possible reasons for Registration Reject:
 - duplicate alias
 - security issues

Endpoint Location Procedures

- Used to determine the Transport Address of another endpoint using the endpoint's alias
- An endpoint transmits an LRQ (Location Request) message containing the alias of the other endpoint
 - May be transmitted to a specific gatekeeper
 - May be multicast to the well-known Discovery Multicast Address
- Gatekeepers respond with LCF (Location Confirm) containing the Transport Address of the second endpoint
- Gatekeepers may respond with LRJ (Location Reject) if the Transport of the second endpoint is unknown

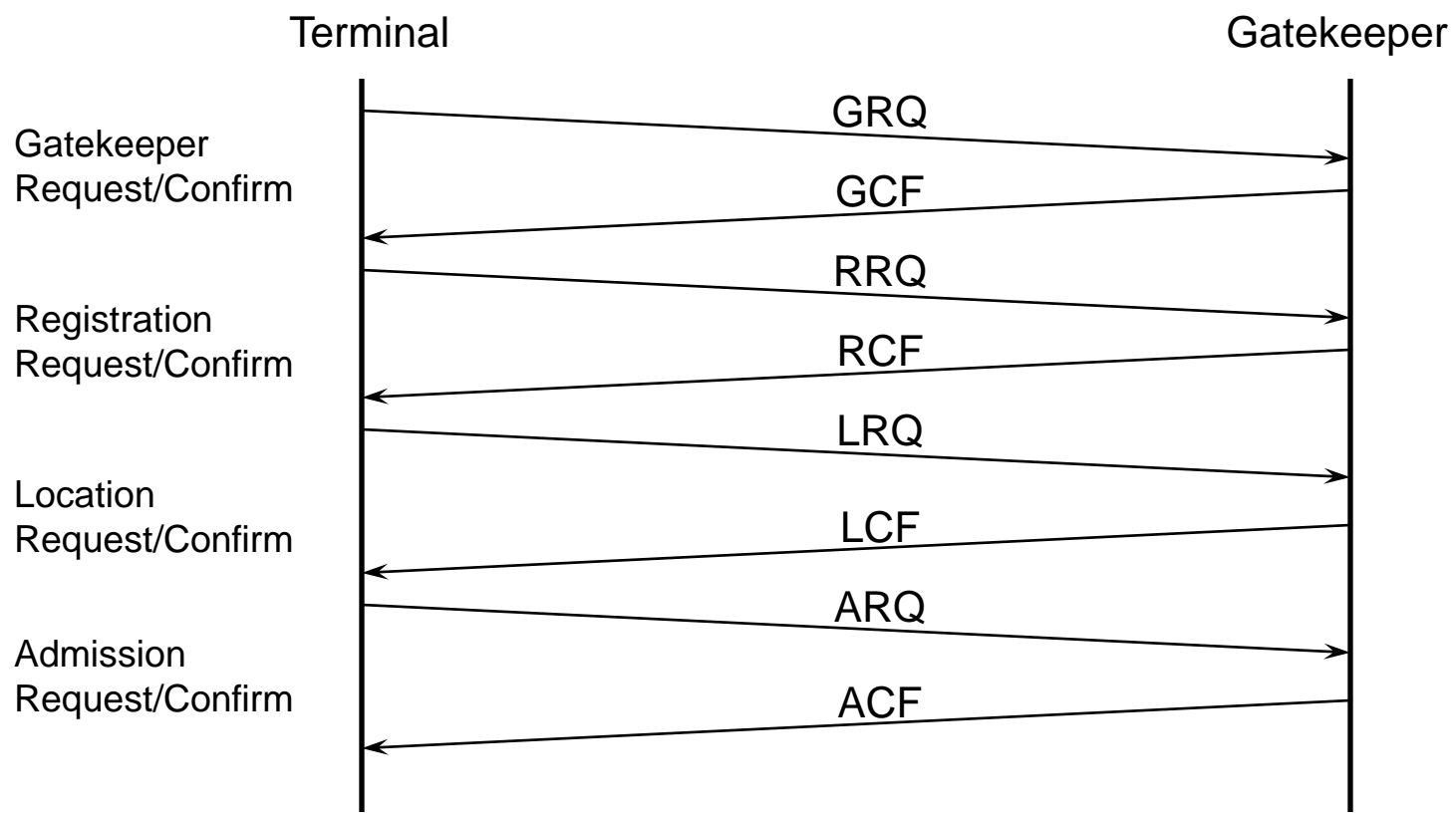
Admission Control Procedures

- Before initiating a conference, the endpoints must request permission from the Gatekeeper (if present)
- Endpoint transmits ARQ (Admission Request) which specifies the required bandwidth for the conference
- Gatekeeper may admit the conference (ACF - confirm) or reject the conference (ARJ - reject)
- The gatekeeper indicates in the ACF if the calling endpoint should contact the other endpoint directly or use the gatekeeper as an intermediary
- Gatekeeper may reduce the bandwidth in the ACF message

RAS Messages

- Gatekeeper request (GRQ)
- Gatekeeper confirm (GCF)
- Gatekeeper reject (GRJ)
- Registration Request (RRQ)
- Registration Confirm (RCF)
- Registration Reject (RRJ)
- Unregistration Request (URQ)
- Unregistration Confirm (UCF)
- Unregistration Reject (URJ)
- Location Request (LRQ)
- Location Confirm (LCF)
- Location Reject (LRJ)
- Admission Request (ARQ)
- Admission Confirm (ACF)
- Admission Reject (ARJ)
- Bandwidth Request (BRQ)
- Bandwidth Confirm (BCF)
- Bandwidth Reject (BRJ)
- Information Request (IRQ)
- Information Request Response (IRR)

RAS Message Exchange



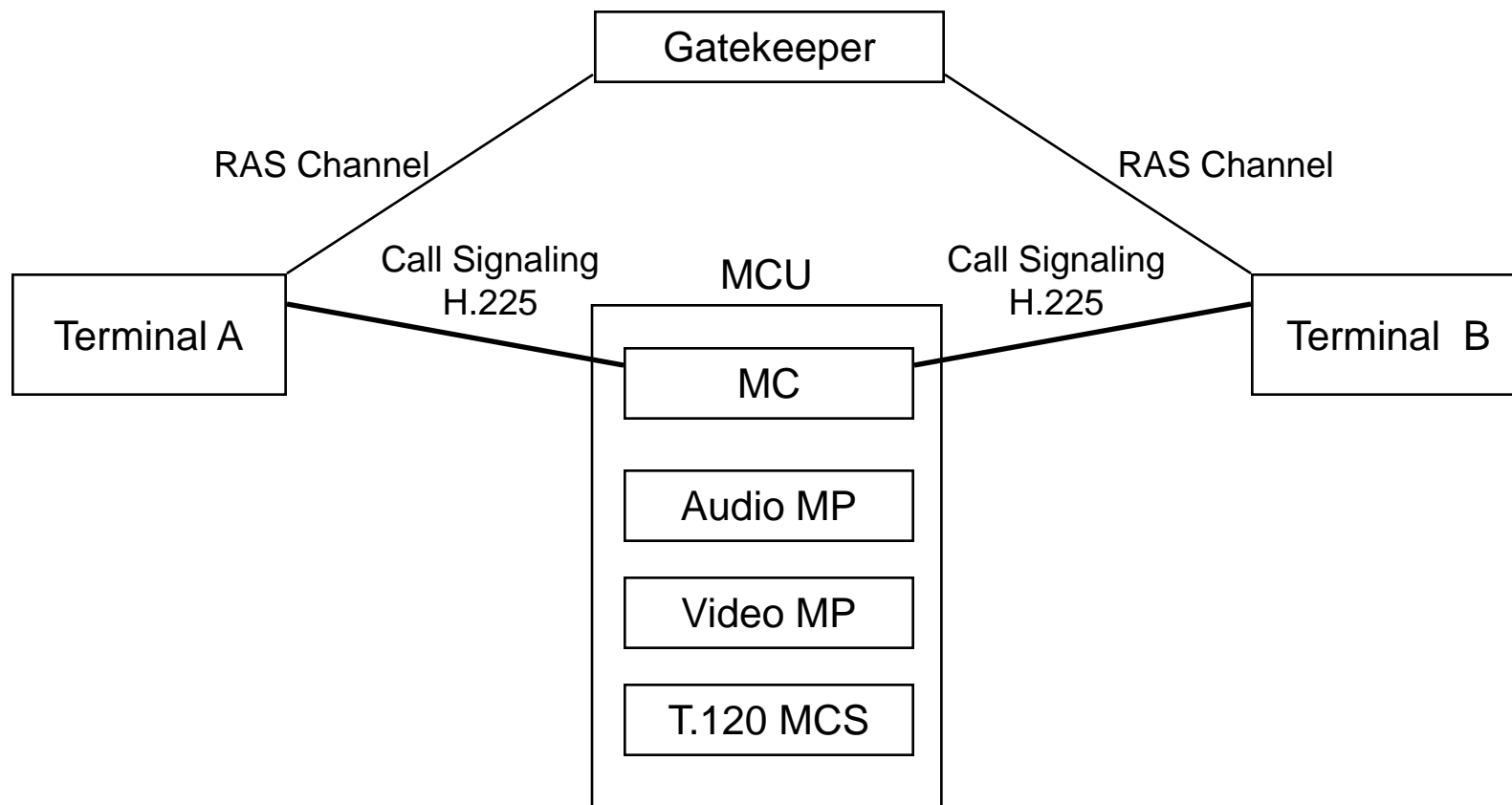
Bandwidth Change

- Used to dynamically change the bandwidth requirements during a conference
- May be initiated by gatekeeper or endpoint

Status Request

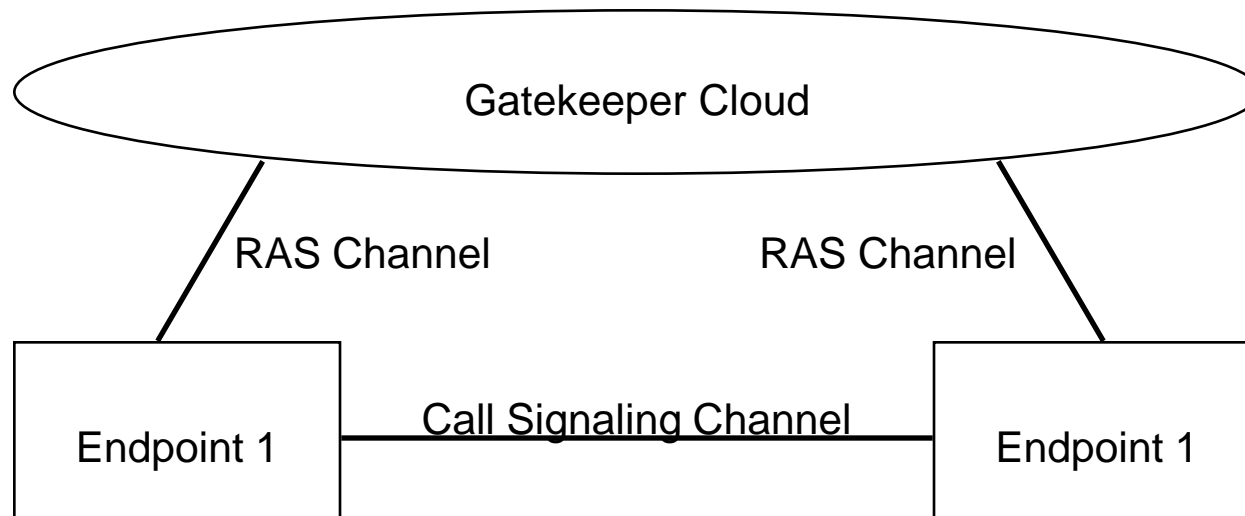
- IRQ (Information Request) message used by the gatekeeper to poll endpoints in a conference to determine if call is still active
- Endpoints respond with IRR (Information Request Response) message containing information about the current call state

Step 2: Call Signaling Channel



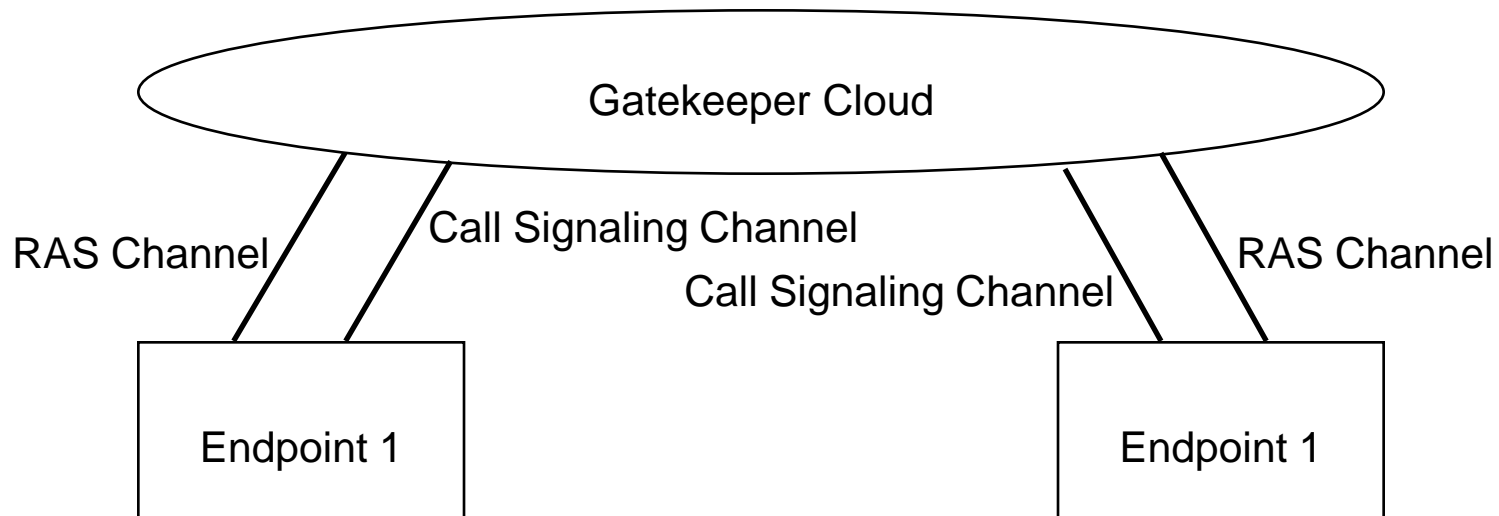
Call Signaling Channel Routing (1)

- Direct Endpoint Call Signaling
 - Endpoints directly exchange call signaling messages



Call Signaling Channel Routing (2)

- Gatekeeper Routed Call Signaling
 - Endpoints send call signaling messages to the gatekeeper which forwards the messages to the destination

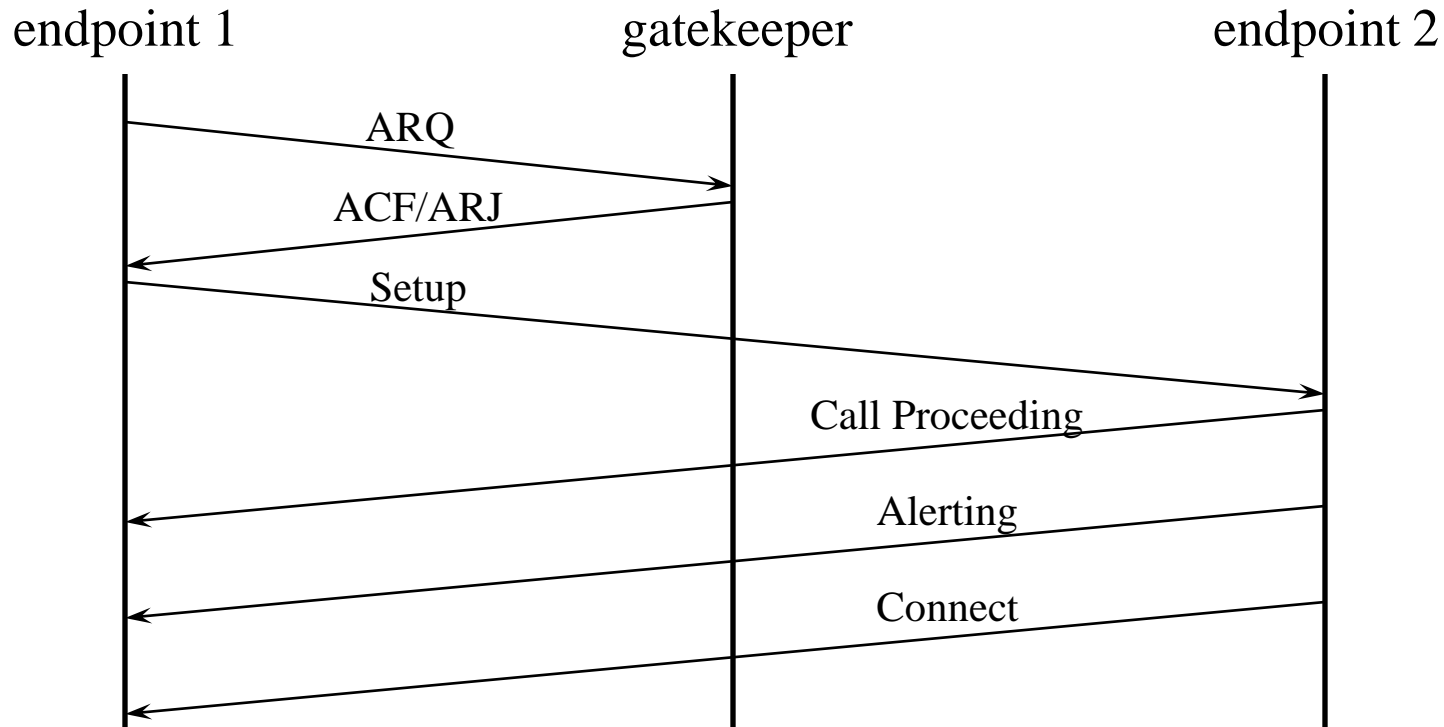


Call Signaling Channel

- Q.931/Q.932 messages are exchanged using the transport addresses discovered through the RAS admission procedure
- Messages supported
 - Setup - caller requests connection
 - Call Proceeding - callee or intermediate node indicates connection request is being processed
 - Alerting - callee indicates it has received the Setup message
 - Connect - callee indicates the call has been accepted
 - Facility - Request terminal use a gatekeeper
 - Release Complete - terminal signals the end of a connection
 - Status Inquiry / Status - request call status (similar to IIR message on RAS channel)

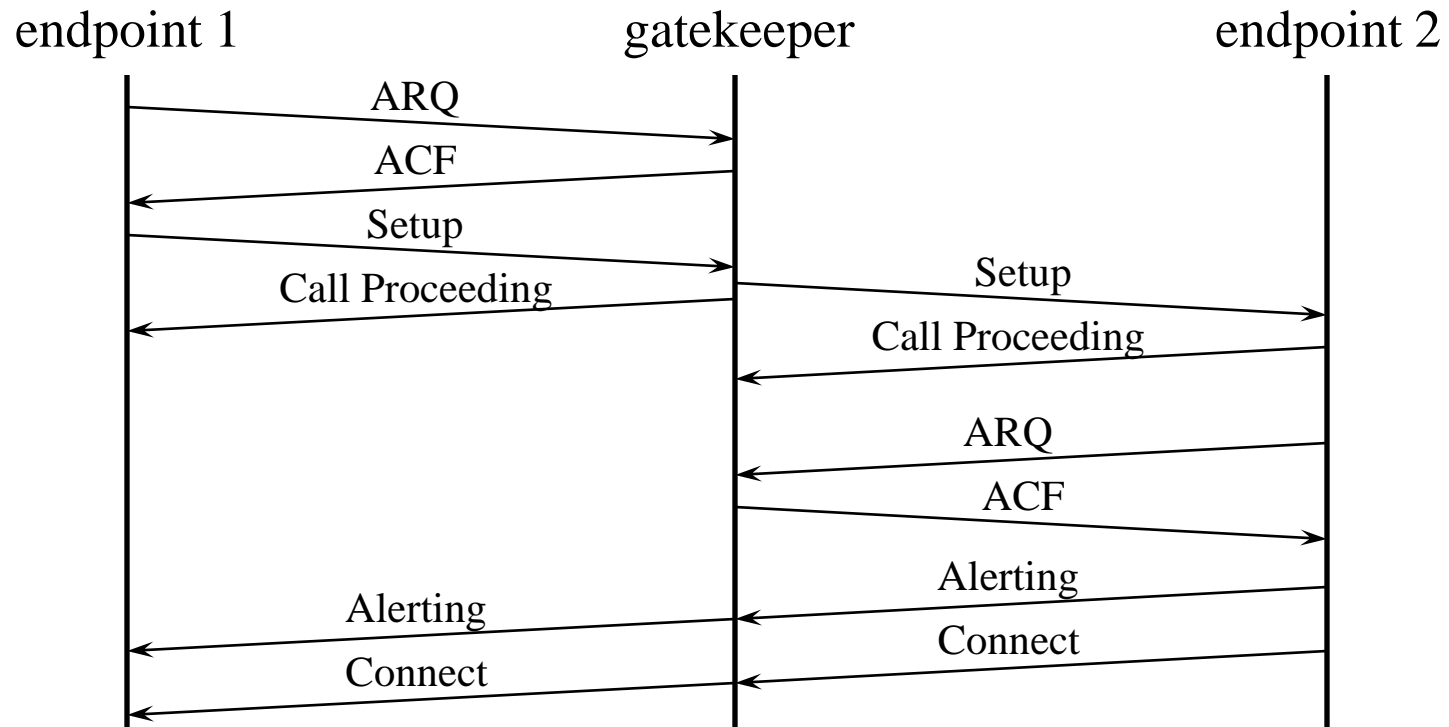
Call Setup Example 1

- Both endpoints use the same gatekeeper
- Direct call signaling



Call Setup Example 2

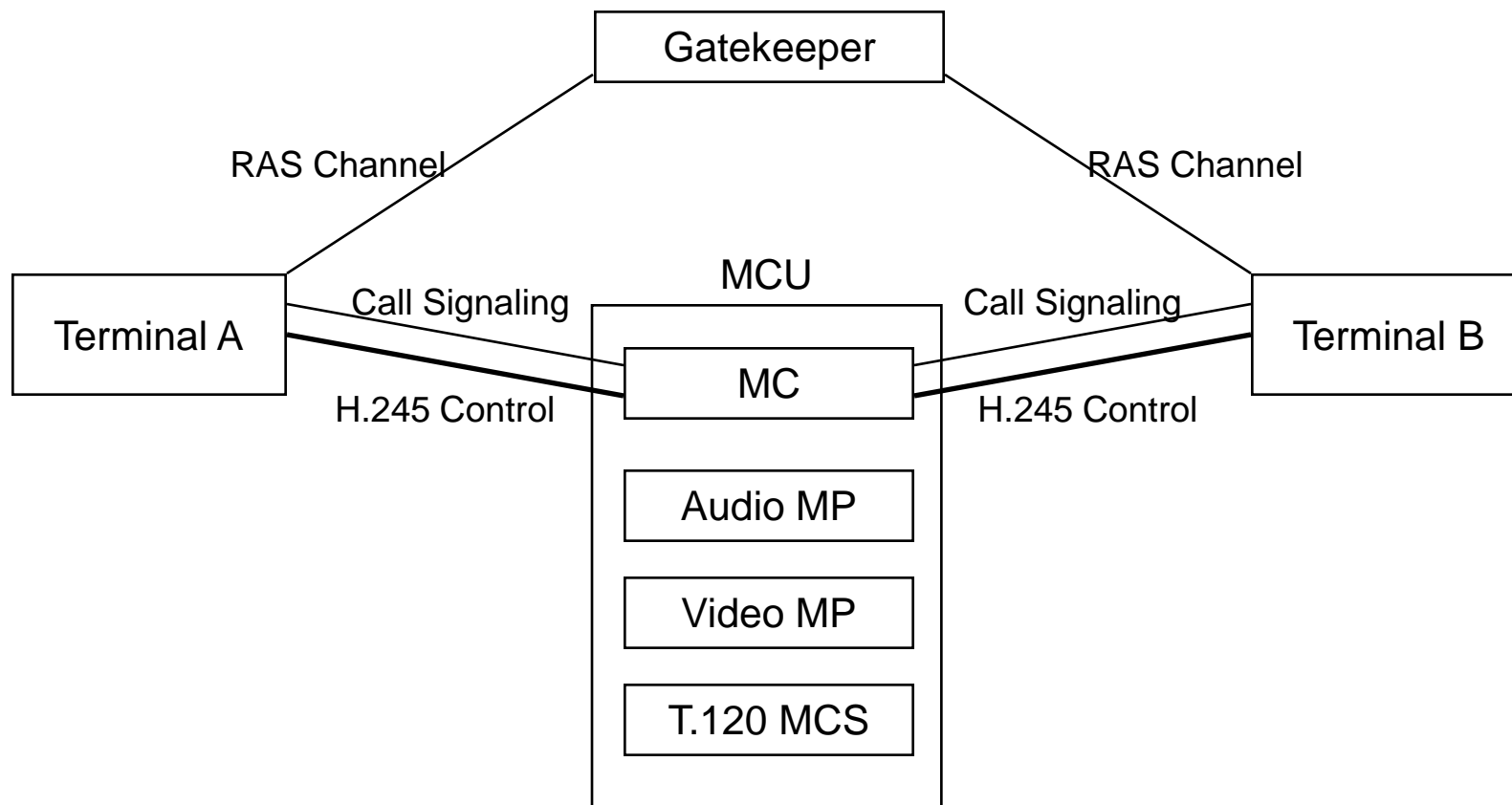
- Both endpoints use the same gatekeeper
- Gatekeeper routed call signaling



Additional Call Signaling Messages

- Setup Acknowledge
- Notify
- Progress
- Status
- User Information
- Hold / Hold ACK / Hold REJ

Step 3: H.245 Control Channel



H.245 Control Channel

- Transport address for the H.245 Control Channel is exchanged on the Call Signaling Channel
- May be routed directly or through gatekeeper (just like Call Signaling Channel)
- Used to exchange capabilities, create logical channels, and exchange multipoint commands

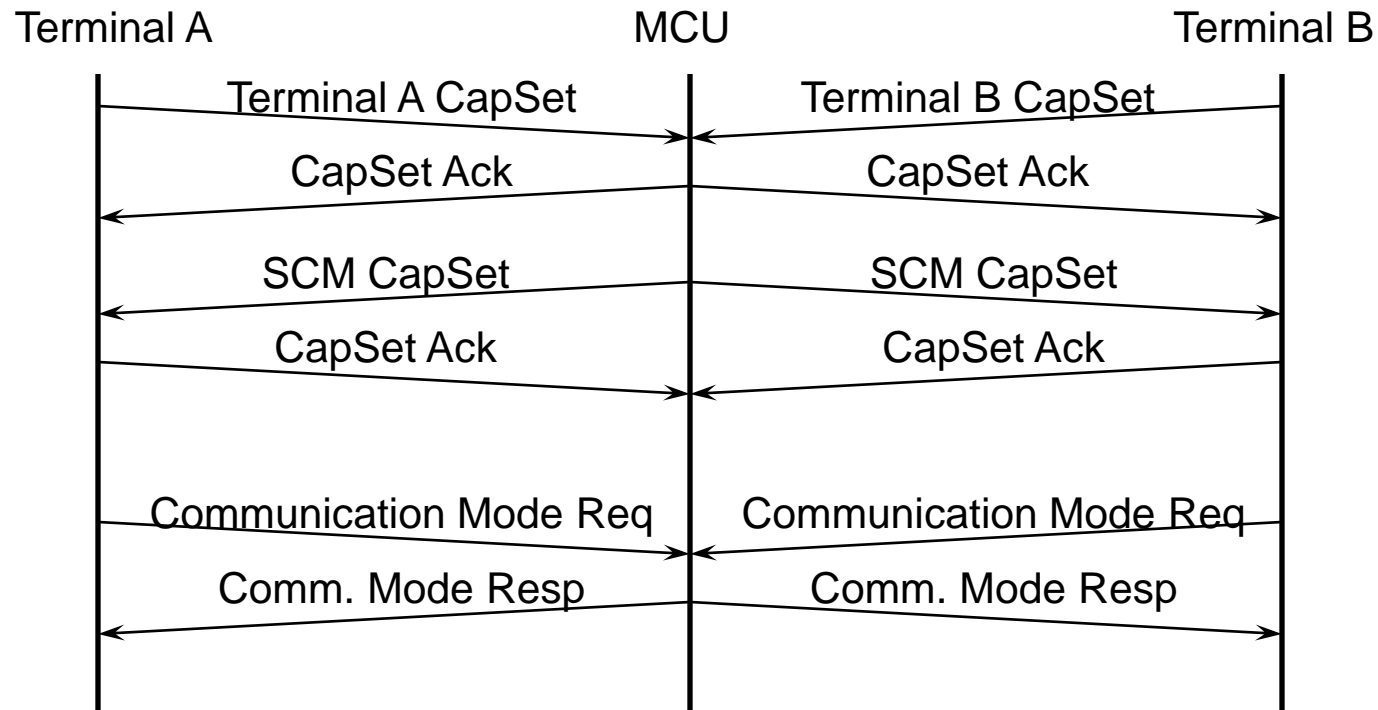
H.245 Capability Exchange

- All endpoints transmit a Terminal Capability Set
 - List of all audio, video, and data capabilities supported by the endpoint
 - Separate set for transmit and receive capabilities
- MCU receives the capabilities and determines the Selected Communication Mode (SCM)
- MCU transmits a capability set based on the SCM

H.245 Communication Mode

- Terminals send Communication Mode Requests to indicate the preference for centralized or decentralized conference
- MCU selects a mode and transmits Communication Mode Response or Communication Mode Command
 - Communication Mode Command contains multicast addresses to use in distributed conference

H.245 Control Channel Message Exchange

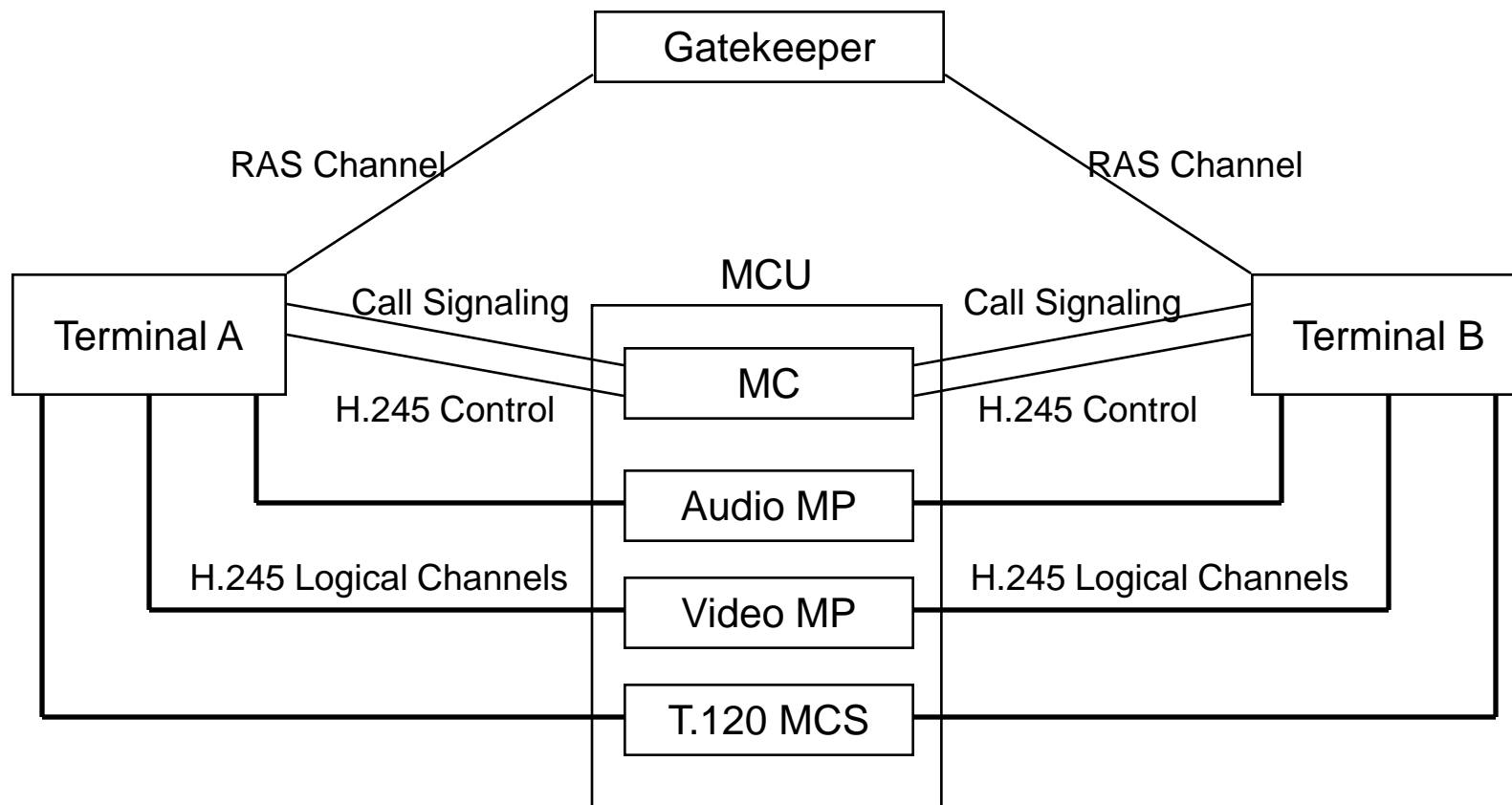


SCM: Selected Communications Mode

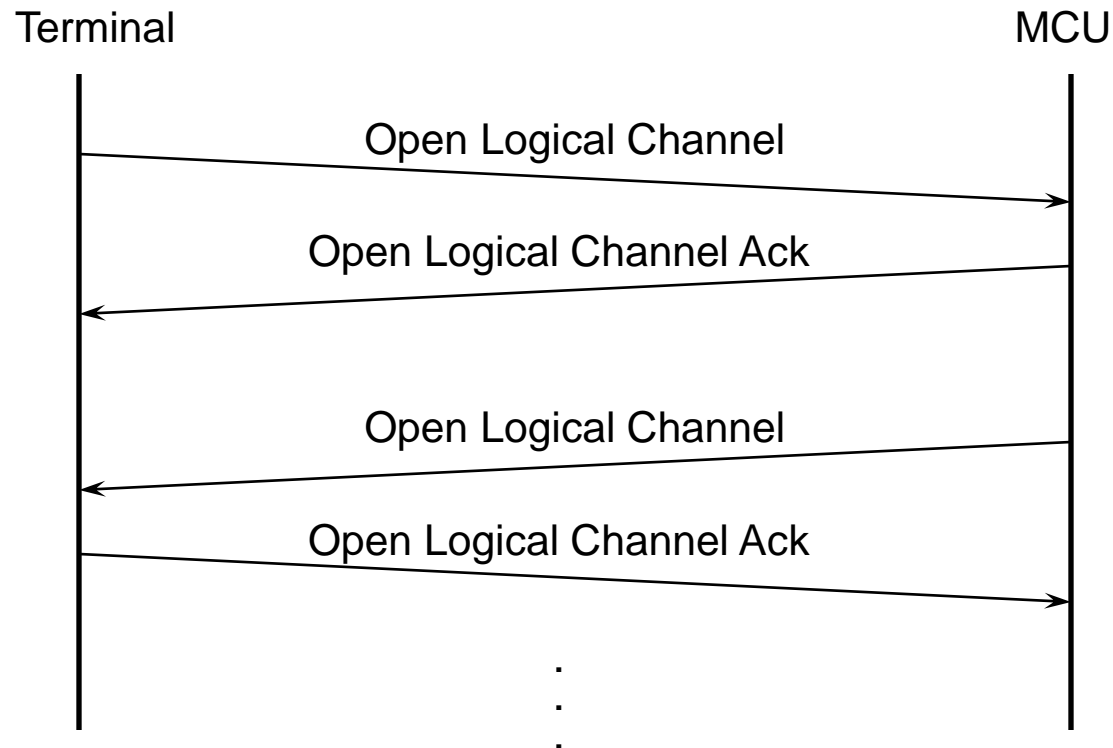
Other H.245 Procedures

- Master/Slave Determination
 - ex. Select a single MC to use for a conference
- Request Mode
 - After the capability exchange, a terminal may request the other terminals use a specific mode (e.g. H.263, two channel stereo G.723, encryption mode)
 - Other terminals do not have to comply
- Commands and Indication
- Round Trip Delay Determination
- Maintenance Functions

Step 4: Logical Channels



Logical Channel Message Exchange



Logical Channels

- H.245 is used to exchange Open Logical Channel and Open Logical Channel Ack messages
- Each terminal requests a unidirectional logical channel for every type of media it wants to transmit
- For Centralized Multipoint Conference
 - The MCU responds with the OLC Ack message indicating the Transport Address to use for the channel
 - The MCU requests corresponding unidirectional logical channel
- For Decentralized Multipoint Conference
 - MCU forwards the OLC to all other stations
- Uses RTP to encapsulate audio and video streams